

## Appendix C

# Differential geometry background

Let  $M$  be a *regular surface*<sup>1</sup> parametrized by:

$$\mathbf{x}(\mathbf{u}) : \{x(u, v), y(u, v), z(u, v)\}. \quad (\text{C.1})$$

Its *tangent plane* at any point  $P$ ,  $T_P M$ , is defined by the tangent vectors  $\{\mathbf{x}_u, \mathbf{x}_v\}$  contained on it, or, alternatively, by the normal unit vector  $\mathbf{N}$  orthogonal to it:

$$\mathbf{x}_u = \left( \frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right), \quad \mathbf{x}_v = \left( \frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right), \quad (\text{C.2})$$

$$\mathbf{N} = \frac{\mathbf{x}_u \wedge \mathbf{x}_v}{\|\mathbf{x}_u \wedge \mathbf{x}_v\|}. \quad (\text{C.3})$$

The *first fundamental form* of  $M$  at a point  $P$  is the inner product restricted to tangent vectors:

$$I(\mathbf{m}_P, \mathbf{n}_P) = \mathbf{m}_P \cdot \mathbf{n}_P, \quad (\text{C.4})$$

where  $\mathbf{m}_P, \mathbf{n}_P \in T_P M$  (tangent plane of  $M$  at  $P$ ). The first fundamental form is independent of the surface representation, and therefore invariant under parameter transformations. It satisfies:

$$I(a\mathbf{x}_u + b\mathbf{x}_v, a\mathbf{x}_u + b\mathbf{x}_v) = E a^2 + 2F a b + G b^2, \quad (\text{C.5})$$

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<sup>1</sup>  $M \subset \mathbb{R}^n$  is a *regular surface* if for each point  $P \in M$  there exists a neighborhood of  $P$ ,  $V \in \mathbb{R}^n$ , and a map  $x : U \rightarrow M$  of an open set  $U \subset \mathbb{R}^2$  onto  $V \cap M$  such that: (i)  $x$  is differentiable; (ii)  $x : U \rightarrow V \cap M$  is a homeomorphism; (iii) each map  $x : U \rightarrow M$  is a regular patch, that is, its Jacobian has rank 2 for all  $(u, v) \in U$ .

where  $E, F, G$  are the first fundamental coefficients:

$$E = \mathbf{x}_u \cdot \mathbf{x}_u = \|\mathbf{x}_u\|^2, \quad (\text{C.6})$$

$$F = \mathbf{x}_u \cdot \mathbf{x}_v, \quad (\text{C.7})$$

$$G = \mathbf{x}_v \cdot \mathbf{x}_v = \|\mathbf{x}_v\|^2. \quad (\text{C.8})$$

These coefficients are not invariant under parameter transformations. Since  $\|\mathbf{x}_v \cdot \mathbf{x}_v\| < \|\mathbf{x}_u\| \|\mathbf{x}_v\|$  (recall  $\mathbf{x}_u \nparallel \mathbf{x}_v$  in a regular surface for the tangent plane to be defined):

$$EG - F^2 = \|\mathbf{x}_u\|^2 \|\mathbf{x}_v\|^2 - (\mathbf{x}_v \cdot \mathbf{x}_v)^2 > 0, \quad (\text{C.9})$$

and therefore, the first fundamental form is a positive definite quadratic form on the tangent plane of  $M$  at  $P$  ( $T_P M$ ):

$$I(\mathbf{m}, \mathbf{n}) = \begin{pmatrix} m_u & m_v \end{pmatrix} \begin{pmatrix} E & F \\ F & G \end{pmatrix} \begin{pmatrix} n_u \\ n_v \end{pmatrix}, \quad \left\{ \begin{array}{l} m = m_u \mathbf{x}_u + m_v \mathbf{x}_v \\ n = n_u \mathbf{x}_u + n_v \mathbf{x}_v \end{array} \right\} \in T_P. \quad (\text{C.10})$$

A property of the surface  $M$  that depends only on the first fundamental form of  $M$  is called an *intrinsic property*<sup>2</sup>.

The *arc length*,  $s(t)$ , of a curve  $C$  on  $M$  (given by its parametrization  $\vec{\alpha}(t) = (u(t), v(t)) = u(t) \mathbf{x}_u + v(t) \mathbf{x}_v$ ,  $t \in [a, b]$ ), is:

$$s(t) = \int_a^t \|\vec{\alpha}'(r)\| dr, \quad \vec{\alpha}'(r) \equiv \frac{d\vec{\alpha}(r)}{dr}. \quad (\text{C.11})$$

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<sup>2</sup>An *intrinsic property* of a surface is independent of the space in which the surface may be considered. Thus, a hypothetical “inhabitant” of the surface can measure it without knowing anything about the space in which the surface is embedded. On the other hand an *extrinsic property* of a surface depends on its embedding space, and therefore cannot be measured by “inhabitants” of the surface. In a more formal definition a property is called *intrinsic* if it is preserved by *local isometries*, and *extrinsic* otherwise. An *isometry* (or *congruence transformation*) is a bijective distance preserving map between two metric spaces.

Thus:

$$\begin{aligned}
 \left(\frac{ds(t)}{dt}\right)^2 &= \|\vec{\alpha}'(t)\|^2 = \vec{\alpha}'(t) \cdot \vec{\alpha}'(t) \\
 &= [u'(t) \mathbf{x}_u + v'(t) \mathbf{x}_v] \cdot [u'(t) \mathbf{x}_u + v'(t) \mathbf{x}_v] \\
 &= E u'(t)^2 + 2F u'(t) v'(t) + G v'(t)^2
 \end{aligned}$$

and:

$$(ds)^2 = E (du)^2 + 2F du dv + G (dv)^2 = I(\vec{\alpha}', \vec{\alpha}'). \quad (\text{C.12})$$

Therefore, the arc length is an intrinsic property, since it depends only on the first fundamental form. The *area element*,  $dA$ , of  $M$  at a point  $P \in M$  is defined, in terms of its parametrization, as:

$$dA = \sqrt{EG - F^2} du \wedge dv, \quad (\text{C.13})$$

where  $du \wedge dv$  is the wedge product.

The *second fundamental form* of a (three-dimensional regular) surface  $M$  at a point  $P$  is the symmetric bilinear<sup>3</sup> form on the tangent plane at  $P$  ( $T_P M$ ) given by:

$$II(\mathbf{m}_P, \mathbf{n}_P) = S(\mathbf{m}_P) \cdot \mathbf{n}_P = \mathbf{m}_P \cdot S(\mathbf{n}_P), \quad (\text{C.14})$$

where  $S$  is the *shape operator* (or *second fundamental tensor* or *Weingarten map*), which is defined, when operating on a vector  $\mathbf{m}$ , as the negative covariant derivative (along the direction of  $\mathbf{m}$ ),  $D_{\mathbf{m}}$ , of the unit normal vector field  $\mathbf{N}$  of the surface  $M$ :

$$S(\mathbf{m}) = -D_{\mathbf{m}} \mathbf{N}. \quad (\text{C.15})$$

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<sup>3</sup>Equivalently quadratic in this context

The second fundamental form satisfies:

$$II(a\mathbf{x}_u + b\mathbf{x}_v, a\mathbf{x}_u + b\mathbf{x}_v) = ea^2 + 2fab + gb^2, \quad (\text{C.16})$$

where  $e, f, g$  are the second fundamental coefficients:

$$e = -\mathbf{N}_u \cdot \mathbf{x}_u = \mathbf{N} \cdot \mathbf{x}_{uu} = \frac{\det(\mathbf{x}_{uu}, \mathbf{x}_u, \mathbf{x}_v)}{\sqrt{EG - F^2}}, \quad (\text{C.17})$$

$$f = -\mathbf{N}_v \cdot \mathbf{x}_u = \mathbf{N} \cdot \mathbf{x}_{uv} = \frac{\det(\mathbf{x}_{uv}, \mathbf{x}_u, \mathbf{x}_v)}{\sqrt{EG - F^2}} \quad (\text{C.18})$$

$$= -\mathbf{N}_u \cdot \mathbf{x}_v = \mathbf{N} \cdot \mathbf{x}_{vu} = \frac{\det(\mathbf{x}_{vu}, \mathbf{x}_u, \mathbf{x}_v)}{\sqrt{EG - F^2}}, \quad (\text{C.19})$$

$$g = -\mathbf{N}_v \cdot \mathbf{x}_v = \mathbf{N} \cdot \mathbf{x}_{vv} = \frac{\det(\mathbf{x}_{vv}, \mathbf{x}_u, \mathbf{x}_v)}{\sqrt{EG - F^2}}, \quad (\text{C.20})$$

being:

$$\mathbf{x}_{\alpha\beta} \equiv \left( \frac{\partial^2 x}{\partial\alpha\partial\beta}, \frac{\partial^2 y}{\partial\alpha\partial\beta}, \frac{\partial^2 z}{\partial\alpha\partial\beta} \right). \quad (\text{C.21})$$

The last equality in equations C.17–C.20 for the coefficients comes from rewriting the normal vector as  $\mathbf{N} = (\mathbf{x}_u \wedge \mathbf{x}_v) / \|\mathbf{x}_u \wedge \mathbf{x}_v\| = (\mathbf{x}_u \wedge \mathbf{x}_v) / \sqrt{EG - F^2}$  where the result  $\|\mathbf{x}_u \wedge \mathbf{x}_v\| = \sqrt{EG - F^2}$  is a consequence of the Lagrange identity  $((\mathbf{a} \cdot \mathbf{b})^2 + \|\mathbf{a} \wedge \mathbf{b}\|^2 = \|\mathbf{a}\|^2\|\mathbf{b}\|^2)$  and recalling that  $(\mathbf{a} \wedge \mathbf{b}) \cdot \mathbf{c} = \det(\mathbf{a}, \mathbf{b}, \mathbf{c})$ . Unlike the first fundamental form, the second fundamental form is not necessarily positive or definite.

The *normal curvature* of a regular surface  $M$  in the direction of a unit tangent vector  $\mathbf{t}_P$  at a point  $P \in M$  is formally defined as:

$$\kappa_N(\mathbf{t}_P) = S(\mathbf{t}_P) \cdot \mathbf{t}_P, \quad (\text{C.22})$$

$S$  being the shape operator. From the previous definition of the second fundamental form, we can express the normal curvature  $\kappa_N$  as:

$$\kappa_N(\mathbf{t}_P) = II(\mathbf{t}_P, \mathbf{t}_P), \quad (\text{C.23})$$

and, for a generic non-unitary tangent vector,  $\mathbf{t}'_P$ :

$$\kappa_N(\mathbf{t}'_P) = \frac{S(\mathbf{t}'_P) \cdot \mathbf{t}'_P}{\mathbf{t}'_P \cdot \mathbf{t}'_P} = \frac{II(\mathbf{t}'_P, \mathbf{t}'_P)}{I(\mathbf{t}'_P, \mathbf{t}'_P)}. \quad (\text{C.24})$$

The maximum ( $\kappa_1$ ) and minimum ( $\kappa_2$ ) values of the normal curvature at a point  $P \in M$  are called *principal curvatures*. The directions defined by the tangent vectors associated with those principal curvatures are called *principal directions* and are orthogonal. Formally, the principal curvatures at a point  $P$  are defined as the eigenvalues ( $\kappa_1, \kappa_2$ ) of the shape operator  $S(P)$ , and the principal directions correspond to the associated (orthogonal) eigenvectors ( $\mathbf{e}_1, \mathbf{e}_2$ ). The normal curvature at  $P$  along  $\mathbf{t}_P$  is then given by *Euler's formula*:

$$\kappa_N = \kappa_1 \cos^2(\theta) + \kappa_2 \sin^2(\theta), \quad (\text{C.25})$$

where  $\theta$  is the angle between  $\mathbf{e}_1$  and  $\mathbf{t}_P$ . The *Gaussian curvature* of a regular surface  $M$  at a point  $P \in M$  is formally defined as the determinant of the shape operator  $S$  at that point:

$$K(P) = \det(S(P)). \quad (\text{C.26})$$

Gauss' *Theorema Egregium* proves that the Gaussian curvature of a regular surface  $M$  is invariant under local isometry. In other words, it is an intrinsic property of the surface, and therefore it only depends on its first fundamental form (at every point  $P \in M$ ). This is a remarkable result since the formal definition of the Gaussian curvature involves the second fundamental form directly (and, therefore, the embedding of the surface  $M$ ). In terms of the first fundamental form only, the Gaussian curvature is written as:

$$K = \frac{1}{\sqrt{EG - F^2}} \left[ \frac{\partial}{\partial v} \left( \frac{\sqrt{EG - F^2}}{E} \Gamma_{11}^2 \right) - \frac{\partial}{\partial u} \left( \frac{\sqrt{EG - F^2}}{E} \Gamma_{12}^2 \right) \right], \quad (\text{C.27})$$

where  $\Gamma_{ij}^k$  are the Christoffel symbols of the second kind, which can be expressed in terms of the

first fundamental coefficients as:

$$\Gamma_{11}^2 = \frac{2E F_u - E E_v - F E_u}{2(E G - F^2)}, \quad \Gamma_{12}^2 = \frac{E G_u - F E_v}{2(E G - F^2)}. \quad (\text{C.28})$$

Gaussian curvature can also be expressed in terms of the first and second fundamental coefficients in a more compact way:

$$K = \frac{e g - f^2}{E G - F^2}. \quad (\text{C.29})$$

In terms of the principal curvatures, the Gaussian curvature is expressed as:

$$K = \kappa_1 \kappa_2. \quad (\text{C.30})$$

Points with positive/negative Gaussian curvature are called *elliptic/hyperbolic*. A point is *parabolic* if the Gaussian curvature is zero but not the shape operator. At *planar* points both the Gaussian curvature and the shape operator are zero. In a *synclastic/anticlastic* surface, all its points are elliptic/hyperbolic.

The *mean curvature* of a regular surface  $M$  at a point  $P \in M$  is formally defined as the trace of the shape operator  $S$  at that point:

$$H(P) = \text{tr}(S(P)). \quad (\text{C.31})$$

In terms of the first and second fundamental coefficients, the mean curvature is:

$$H = \frac{e G - 2 f F + g E}{2(E G - F^2)}. \quad (\text{C.32})$$

Unlike Gaussian curvature, which is intrinsic, the mean curvature is an extrinsic property of the surface, that is, it depends on the embedding<sup>4</sup>. The mean curvature coincides with the mean of the principal curvatures:

$$H = \frac{\kappa_1 + \kappa_2}{2}. \quad (\text{C.33})$$

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<sup>4</sup>For instance, a cylinder and a plane are locally isometric but the mean curvature of a plane is zero while that of a cylinder is nonzero. Their Gaussian curvature is zero.

Combining equations C.30 and C.33, the principal curvatures can be obtained from the Gaussian and mean curvatures:

$$\begin{cases} \kappa_1 = H + \sqrt{H^2 - K} \\ \kappa_2 = H - \sqrt{H^2 - K} \end{cases}. \quad (\text{C.34})$$

Gaussian and mean curvature satisfy:

$$H^2 - K = \left( \frac{\kappa_1 - \kappa_2}{2} \right)^2 \geq 0. \quad (\text{C.35})$$

Points where  $H^2 = K$  (that is,  $\kappa_1 = \kappa_2$  and, therefore, the normal curvature is the same in any direction) are called *umbilical points*. A surface is defined as (locally) *minimal* if its mean curvature (locally) vanishes ( $H = 0$ , that is,  $\kappa_1 = -\kappa_2$ ).

The *shape index*,  $\Upsilon$ , and *curvedness*,  $\Lambda$ , of a regular surface  $M$  at a point  $P$  are defined (Koenderink & van Doorn, 1992) by:

$$\Upsilon = -\frac{2}{\pi} \arctan \left( \frac{\kappa_1 + \kappa_2}{\kappa_1 - \kappa_2} \right), \quad (\text{C.36})$$

$$\Lambda = \sqrt{\frac{\kappa_1^2 + \kappa_2^2}{2}}. \quad (\text{C.37})$$

In terms of the Gaussian and mean curvatures, the shape index and curvedness can be expressed as:

$$\Upsilon = -\frac{2}{\pi} \arctan \left( \frac{H}{\sqrt{H^2 - K}} \right), \quad (\text{C.38})$$

$$\Lambda = \sqrt{2H^2 - K}. \quad (\text{C.39})$$

Shape index is dimensionless, while curvedness has the dimensions of a reciprocal length. The planar patch, for which  $\kappa_1 = \kappa_2 = 0$ , has null curvedness and an indeterminate shape index. All other regular patches of a regular surface  $M$  map on the domain  $(\Upsilon, \Lambda) \in [-1, +1] \times \mathbb{R}^+$ .  $\{\rho, \phi\} \equiv \{\sqrt{2}\Lambda, -\pi\Upsilon/2\}$  are polar coordinates in the semi-plane<sup>5</sup> of axes  $\{\kappa_1 - \kappa_2\}^+$  and  $\{\kappa_1 + \kappa_2\}$  (see Figure C.1). Some other properties of the shape index are summarized below (extracted

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<sup>5</sup>Note that, by definition,  $\kappa_1 - \kappa_2 > 0$ .

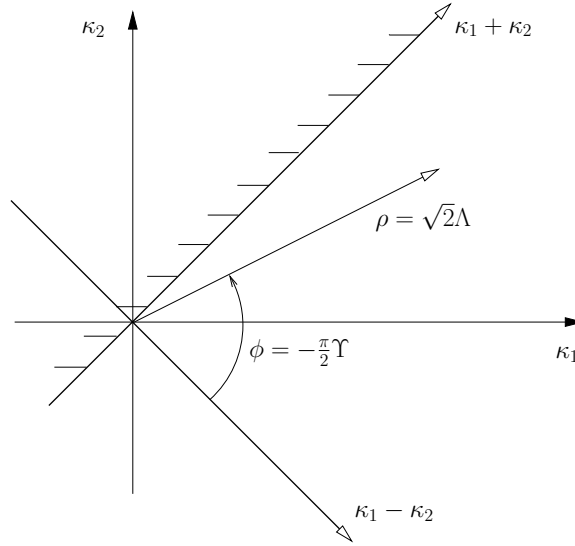


Figure C.1: Transformation from  $(\kappa_1, \kappa_2)$  to  $(\Upsilon, \Lambda)$

from Koenderink & van Doorn (1992)) (see Figure C.2 for a graphical explanation):

- Points where  $|\Upsilon| = 1$  are umbilical points and represent locally spherical shapes (“cup” ( $\Upsilon = -1$ ) or “cap” ( $\Upsilon = +1$ ))<sup>6</sup>. Points where  $0.5 < |\Upsilon| < 1$  are elliptic points and represent locally ellipsoidal shapes, tending toward the spherical shape when  $|\Upsilon| \rightarrow 1$  and towards the cylindrical shape when  $|\Upsilon| \rightarrow 0.5$ . Points where  $|\Upsilon| = 0.5$  are parabolic points and represent cylindrical shapes (“rut” ( $\Upsilon = -0.5$ ), and “ridge” ( $\Upsilon = +0.5$ )). Points where  $0 < |\Upsilon| < 0.5$  are hyperbolic points and represent locally hyperbolic shapes, tending toward the cylindrical shapes when  $|\Upsilon| \rightarrow 0.5$  and towards the symmetrical saddle when  $|\Upsilon| \rightarrow 0$ .
- The range  $\Upsilon \in (-1, -0.5)$  represents the concavities (concave “ruts” or “trough” shapes). The range  $\Upsilon \in (-0.5, +0.5)$  represents the saddle-like shapes (“saddle-ruts” ( $\Upsilon \in (-0.5, 0)$ ) and “saddle-ridges” ( $\Upsilon \in (0, +0.5)$ )), with the symmetrical saddle at  $\Upsilon = 0$ . The range  $\Upsilon \in (+0.5, +1)$  represents the convexities (convex “ridges”, or “dome-shapes”).
- Generically, umbilicals ( $|\Upsilon| = 1$ ) occur only at isolated points on the surface. Parabolic points ( $|\Upsilon| = 0.5$ ) occur on curves of two distinct types ( $\Upsilon = \pm 0.5$ ), which are smooth, closed

<sup>6</sup>The following convention has been chosen: a regular surface  $M$  is locally concave/convex at a given point  $P \in M$  if the point  $P$  is a local minimum/maximum in the reference system with vertical axis pointing towards the outward normal at  $P$ .



loops on closed regular surfaces, and such that never intersect (although they can be nested or juxtaposed). Symmetrical saddles ( $\Upsilon = 0$ ) also occur on curves. Ellipsoid patches with different sign( $\Upsilon$ ) (“domes” and “troughs”) are never adjacent, being necessarily separated by saddle-like patches.

- Two shapes with opposite shape indices represent complementary pairs (matching each other as “mold” and “stamp”, when appropriately scaled).

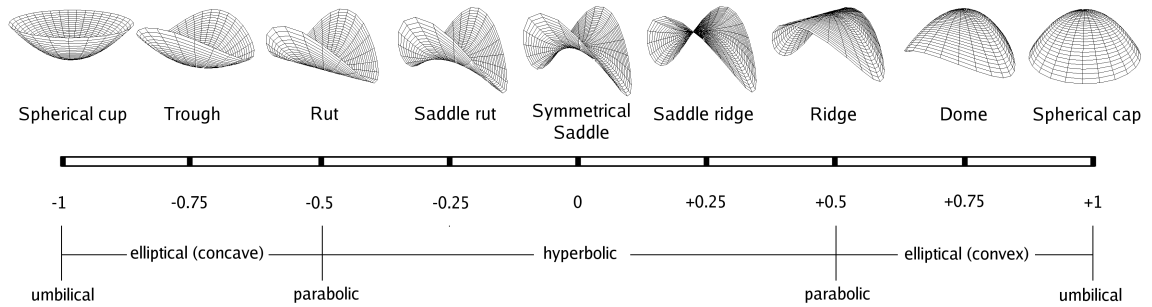


Figure C.2: Range of shape index ( $\Upsilon$ ), with its most representative associated local shapes (figure based on Koenderink & van Doorn (1992))