

# Appendix A

## *nimage* Code

```
function[out] = nimage19(hotthresh,minframe, maxframe, changedefault)
```

```
%% Data to be examined by this function must be a series of separate 8-bit
%% grayscale tiff image files, numbered sequentially (000.tif to XXX.tif) and saved in
%% the same folder.
```

```
%% This code has been optimixed for MATLAB 6.5 and 7.0 running on the
%% Windows XP operating system. For matlab 7.0 it is necessary to first type in the
%% command: feature('javafigures',0). Note that MAC OS X10 cannot run this function
%% because of unresolved MATLAB java bugs.
```

```
%% Recommended system: 2.0GH or faster pentium 4 processor with a minimum of
%% 1GB RAM.
```

```
%%————— Explanation of Variables —————
```

```
%% HOTTRESH: sets a threshold for pixel intensity. Any pixel with intensity
%% greater than HOTTRESH will be used as a starting pixel to search. If no pixels
%% are wanted this way, set HOTTRESH = 256.
```

```
%% MINFRAME and MAXFRAME define the size of the stack (and should be
%% numbers).
```

```
%% CHANGEDEFAULT = 1 allows user to change all default values for SD, search
%% box size, comparison cube size, interactively.
```

```

%% LAST UPDATED: 2/02/05, 4:48 pm

[filename, pathname] = uigetfile('.tif', 'Select an image from input stack');
cd(pathname);
thresh = 3;
S = 3;
%% search square radius - when a pixel P is being checked, S pixels in each
direction away from P are also examined.

N = 10;
%% outer square radius (defines the outer limit of x-y shell for generating mean and
SD)

M = 9;
%% inner square radius (defines the inner limit of x-y shell for generating mean and
SD)

R1 = 10;
%% outer depth radius (defines the outer limit of z shell for generating mean and
SD)

R2 = 9;
%% inner depth radius (defines the inner limit of z shell for generating mean and
SD)

sizeallhotpixold = [];

% ----- Allows for interactive changing of parameters for search -----

if changedefault == 1

    disp('Current parameters: ')

    disp('Threshold, thresh: '); disp(thresh)

    disp('Search square radius, S: ')

```

```

disp(S)
disp('Outer square radius, N: ')
disp(N)
disp('Inner square radius, M:')
disp(M)
disp('Outer depth radius, R1:')
disp(R1)
disp('Inner depth radius, R2:')
disp(R2)
changevar = input('Would you like to change any of these parameters?
y/n: ', 's');
while (changevar == 'y')

    vartochange = input('Enter the letter(s) that correspond to the
parameter you would like to change: ', 's');
    switch vartochange

        case ('S')
            S = input('Enter new value for search square radius: ')
            changevar = input('Would you like to change another
parameter? ', 's');

        case ('N')
            N = input('Enter new outer square radius: ')
            changevar = input('Would you like to change
another parameter? ', 's');

        case ('M')
            M = input('Enter new value for inner square
radius: ')

```

```

changevar = input('Would you like to change
another parameter? ', 's');

case ('R1')

    R1 = input('Enter new value for outer depth
radius: ')

    changevar = input('Would you like to change
another parameter? ', 's');

case ('R2')

    R2 = input('Enter new value for inner depth
radius: ')

    changevar = input('Would you like to change
another parameter? ', 's');

end

end

end

% ----- Calculate sdx -----

%% sdx is the value by which number of pixels in shell will be divided by. Use
higher sdx for larger N, M, R1 and R2.

if R1>N

    tempvar = R1;

else tempvar = N;

end

if tempvar<6

    sdx = 2;

elseif (tempvar>=6 & tempvar <10)

```

```

    sdx = 4;

elseif (tempvar >=10)

    sdx = 8;

end

sdx

% -----
tn3 = (2*N+1)*(2*N+1)*(2*R1+1); %%sizes of the search boxes.
tm3 = (2*M+1)*(2*M+1)*(2*R2+1);

% ----- determine filename -----
[filenameout] = rmtif(filename); %% remove '.tif' from end of filename.
[filenameout2] = rmnum(filenameout); %% remove 'xxx' from end of filename.

fileplace = strcat(pathname, filenameout2);
sampleimagename = strcat(fileplace, '-001.tif');
sampleimage = imread(sampleimagename, 'tif');
[realSIZEy realSIZEx] = size(sampleimage);

SIZEx = realSIZEx + 2*(N+S); %% size in pixels of individual images.
SIZEy = realSIZEy + 2*(N+S);

mf = maxframe;

matdepth = maxframe-minframe+1+2*R1; %% calculates the depth of the
processing matrix (with the padding).
out = zeros(SIZEy,SIZEx,matdepth); %%initialize output stack
out = uint8(out);

```

```
exnow = []; %% vector where the indices of pixels currently being examined are
recorded.
```

```
exd = []; %% vector where the indices of pixels already examined are recorded.
```

```
toex=[]; %% vector where the indices of pixels to examine is recorded.
```

```
raw = out;
```

```
C = floor(mean([minframe maxframe])); %% search starting frame - starting pixel
defined on this frame.
```

```
A= floor(realSIZEy/2); %%Y coordinate
```

```
B = floor(realSIZEx/2); %%X coordinate
```

```
startind = [A B C]
```

```
C = C - minframe + R1; %% converting original coordinates to padded coordinates.
```

```
A = A + N+S;
```

```
B = B+N+S;
```

```
startpix = sub2ind([SIZEy SIZEx matdepth], A, B, C);
```

```
testout = out; %% generate offset box
```

```
testout(A-S:A+S, B-S:B+S, C-1:C+1) = 1;
```

```
boxoff = find(testout) - startpix;
```

```
size(boxoff)
```

```
exnow = [];
```

```
testout = out; %% generate offset box
```

```
testout(A-M:A+M, B-M:B+M, C-R2:C+R2) = 1;
```

```
Mboxoff = find(testout) - startpix;
```

```
testout = out; %% generate offset box
```

```

testout(A-N:A+N, B-N:B+N, C-R1:C+R1) = 1;
Nboxoff = find(testout) - startpix;

%% make the shell (mean comparison pixels) smaller by taking only 1/sdxth of all
pixels in the defined shell.
shellidx = setdiff(Nboxoff,Mboxoff);
shellidx = subsample(shellidx',sdx)'; % uses 1/sdxth the values, use less if possible.

testout = out;
testout(N+S+1:N+S+realSIZEy, N+S+1:N+S+realSIZEx,
R1+1:R1+maxframe-minframe) = 1;
hotbox = testout;
testout = testout == 0;
exd = find(testout);

out(startpix) = 1; %%records the staring pixel(s) in output stack.

figure

%% image input loop

for ii = minframe-R1:maxframe+R1 %% loading original images into 'raw', and
recording all pixels above threshold, TT.

    if (ii > maxframe)

        irt = 2*maxframe-ii; %% adds padding to the stack.

    elseif (ii < minframe)

        irt = 2*minframe-ii;

    else

```

```

    irt = ii;

end

if (irt < 10)

    fname = sprintf('%s-00%d.tif',fileplace, irt);

elseif (irt < 100)

    fname = sprintf('%s-0%d.tif', fileplace, irt);

else

    fname = sprintf('%s-%d.tif',fileplace, irt);

end

picture = imread(fname); %% read the image
picture = padarray(picture, [N+S N+S], 'symmetric', 'both');

oi = ii-(minframe-R1)+1; %%this is the number of the image in process-
ing coordinates (with padding) of the image that was just read in. irt is
the actual number of the original image.

raw(:,:,oi) = picture; %%add original image just loaded to a stack, called
'raw' (already initialized above), as image number 'oi'.

%% 1st processing.

temp = wiener2(raw(:,:,oi),[3 3]); %% low pass filter images

if (minframe <= ii & ii <= maxframe)

    out(:,:,oi) = uint8(temp >= hotthresh); %% first output stack
    is all pixels above threshold value, TT, from low passed image

```



oi. TT specified in the function call. ('out' already initialized above.)

end

end

```
raw = imsubtract(raw, uint8(raw==255));
```

```
imshow(out(:,:,10),[0 1])
```

```
tempstring = input ('Do you want to load in a previous out array? (y/n): ','s');
```

```
if (tempstring == 'y')
```

```
    'yes'
```

```
    saveoutprev = 0;
```

```
    [filename_p, pathname_p] = uigetfile('.tif', 'Select an image in the previous  
nimage stack');
```

```
    [filenameout_p] = rmtif(filename_p); %% remove '.tif' from end of file-  
name.
```

```
    [filenameout2_p] = rmnum(filenameout_p); %% remove 'xxx' from end of  
filename.
```

```
    fileplace_p = strcat(pathname_p, filenameout2_p);
```

```
    %% previous image input loop
```

```
    for ii = minframe-R1:maxframe+R1 %% loading previously created out  
array
```

```
        if (ii > maxframe)
```

```
            irt = 2*maxframe-ii; %% adds padding to the stack.
```

```

elseif (ii < minframe)
    irt = 2*minframe-ii;
else
    irt = ii;
end

if (irt < 10)
    fname = sprintf('%s-00%d.tif',fileplace_p, irt);
elseif (irt < 100)
    fname = sprintf('%s-0%d.tif', fileplace_p, irt);
else
    fname = sprintf('%s-%d.tif',fileplace_p, irt);
end

picture = imread(fname); %% read the image
picture = padarray(picture, [N+S N+S], 'symmetric', 'both');

oi = ii-(minframe-R1)+1; %%this is the number of the image
in processing coordinates (with padding) of the image that was
just read in. irt is the actual number of the original image.

out(:,:,oi) = picture; %%add original image just loaded to a
stack, called 'raw' (already initialized above), as image number
'oi'.

end

```

```

    out = (out == 254);
    exd = [exd; find(out)];

else

    'no'

end

nimageoutnum = 1;
%% main loop flag
PROCESS = 1;

%% this is main look-process loop
while(PROCESS == 1)

    current_char = 0;
    minoi = 1+R1;
    maxoi = R1+maxframe-minframe+1;
    oi = minoi;

    tempout1 = immultiply((raw(:,:,oi)), (out(:,:,oi)==0));
    tempout2 = immultiply((out(:,:,oi)==1), uint8(ones(SIZEy, SIZEx).*255));
    outtemp = imadd(tempout1, tempout2);
    imshow(outtemp);

    rcm = colormap; %% make a colormap that prints 256 as red
    rcm(256,2) = 0;
    rcm(256,3) = 0;

```

```

pixval('ON');

while(current_char  $\neq$  113)

    keyinput = waitforbuttonpress;
    current_char = double(get(gcf,'CurrentCharacter'));

    if ( isempty(current_char))

        switch current_char

            case 1 % Ctrl + A

                disp('Ctrl+A pressed');

            case 28

                %% left key
                oi = oi-10;
                if (oi < minoi)
                    oi = minoi;
                end
                tempout1 = immultiply((raw(:, :, oi)), (out(:, :, oi) == 0));
                tempout2 = immultiply((out(:, :, oi) == 1),
                    uint8(ones(SIZEy, SIZEx).*255));
                outtemp = imadd(tempout1, tempout2);
                imshow(outtemp, rmap);
                pixval('ON');

            case 29

                %% right key
                oi = oi+10;
                if (oi > maxoi)

```

```

    oi = maxoi;

end

tempout1 = immultiply((raw(:,:,oi)), (out(:,:,oi)==0));
tempout2 = immultiply((out(:,:,oi)==1),
uint8(ones(SIZEy, SIZEx).*255));
outtemp = imadd(tempout1, tempout2);
imshow(outtemp, cmap);
pixval('ON');

case 30

%% up key
oi = oi+1;
if (oi > maxoi)
    oi = maxoi;
end

tempout1 = immultiply((raw(:,:,oi)), (out(:,:,oi)==0));
tempout2 = immultiply((out(:,:,oi)==1),
uint8(ones(SIZEy, SIZEx).*255));
outtemp = imadd(tempout1, tempout2);
imshow(outtemp, cmap);
pixval('ON');

case 31

%% down key
oi = oi-1;
if (oi < minoi)
    oi = minoi;
end

tempout1 = immultiply((raw(:,:,oi)), (out(:,:,oi)==0));

```

```

tempout2 = immultiply((out(:,oi)==1),
uint8(ones(SIZEy, SIZEx).*255));
outtemp = imadd(tempout1, tempout2);
imshow(outtemp, cmap);
pixval('ON');

```

```

case 113

```

```

%% q
%% quit input loop

```

```

case 115

```

```

%% s
%% save current out array

```

```

disp ('Saving nout file...')
if (tempstring == 'y' & saveoutprev ==
0)
    [nimageoutnum] = retnoutnum(filenameout2_p);
    nimageoutnum = nimageoutnum + 1;
    nimageoutnums = num2str(nimageoutnum);
    noutpathname = strcat(pathname, 'nout',
nimageoutnums);
    [success, message, messageid]= mkdir(noutpathname);
    noutfilename = strcat(noutpathname, '
'nout', nimageoutnums)
    saveoutprev = 1;
else
    nimageoutnums = num2str(nimageoutnum);
    noutpathname = strcat(pathname, 'nout',

```

```
nimageoutnums);
[sucess, message, messageid]= mkdir(noutpathname);
noutfilename = strcat(noutpathname,‘;
‘nout’, nimageoutnums)
end
```

for ii = minframe:maxframe %% write the  
out array images to file.

```
oi = ii - minframe + 1+R1;
if (ii < 10)
    fname2 = sprintf(‘%s-00%d.tif’,noutfilename,ii);
elseif (ii < 100)
    fname2 = sprintf(‘%s-0%d.tif’,noutfilename,ii);
else
    fname2 = sprintf(‘%s-%d.tif’,noutfilename,ii);
end
```

```
blah = raw(:,:,oi) > 253; %%this pre-
pares the images for scion image’s -
now a logical.
```

```
blah = uint8(blah); %back to image.
```

```
% % These lines of code get rid of all
255, 254 and 0 pixels and replace them
with either 253, 252, 1 respectively.
```

```
bb = raw(:,:,oi) == 0;
```

```
blah2 = double(raw(:,:,oi)) - double(blah)
- double(blah)+double(bb);
```

```

blah3 = blah2.*(double(out(:,:,oi))==0)
+ double(out(:,:,oi)).*254; %%so the
hot pixels come out as 254.

```

```

imwrite(uint8(blah3((N+S+1):(SIZEy-
N-S),(N+S+1):(SIZEx-N-S))), fname2,
'TIFF', 'Compression', 'none');

```

```

end

```

```

nimageoutnum = nimageoutnum + 1;
disp('Nout file saved.')

```

```

case 116

```

```

%% t
% terminate processing loop
PROCESS = 0;

```

```

case 102

```

```

%% f
%% move to first frame
oi = minoi;

tempout1 = immultiply((raw(:,:,oi)), (out(:,:,oi))==0);
tempout2 = immultiply((out(:,:,oi))==1),
uint8(ones(SIZEy, SIZEx).*255));
outtemp = imadd(tempout1, tempout2);
imshow(outtemp, rmap);
pixval('ON');

```



case 108

```

%% 1
%% move to last frame
oi = maxoi;

tempout1 = immultiply((raw(:,:,oi)), (out(:,:,oi)==0));
tempout2 = immultiply((out(:,:,oi)==1),
uint8(ones(SIZEy, SIZEx).*255));
outtemp = imadd(tempout1, tempout2);
imshow(outtemp, cmap);

```

case 32

```

%% <space>
pt = get(gca, 'CurrentPoint');
xpt = pt(1,1);
ypt = pt(1,2);
chosenpix = sub2ind([SIZEy SIZEx mat-
depth], ypt, xpt, oi);
out(chosenpix) = 1;
tempout1 = immultiply((raw(:,:,oi)), (out(:,:,oi)==0));
tempout2 = immultiply((out(:,:,oi)==1),
uint8(ones(SIZEy, SIZEx).*255));
outtemp = imadd(tempout1, tempout2);
imshow(outtemp, cmap);
pixval('ON');

```

otherwise

```

current_char;

```

end

```

        end

    end

    'out of processing loop'
    pixval('OFF');
    clear tempout1
    clear tempout2
    clear outtemp
    'about to find newpix'

    %%% - examine around all new pixels turned hot
    newpix = find(out);
    'found newpix'
    newpix = setdiff(newpix,exd);
    sizenew = size(newpix)
    for counter = 1:sizenew(1)
        exnow = [exnow; boxoff+ newpix(counter)];
    end
    exnow = setdiff(exnow, exd);
    out = out & hotbox;

    round = 0; %% Prints out a counter so that can tell what processing the program is on. Cycle until no changes in out - processing steps:

    while(isempty(exnow) == 0); %% while 'out' and 'prevout' have at least one row different follow the alogrithm below.

        round = round + 1

```

```

sizeexnow = size(exnow)
for counter = 1:sizeexnow(1)
    temp1 = double(raw(shellidx + exnow(counter)));
    mt1 = mean(temp1);
    std1 = std(temp1);

    mt2 = double(raw(exnow(counter)));

    if ( mt2-mt1 > thresh*std1 — raw(exnow(counter))
        > hotthresh)
        out(exnow(counter)) = 1;
        toex = [toex; boxoff+ exnow(counter)];
    end
end

exd = [exd ;exnow];
exnow = setdiff(toex, exd);

end

%% remove speckles
allhotpix = find(out);
sizeallhotpixold
sizeallhotpix = size(allhotpix)
sizeallhotpixold = sizeallhotpix;
[a, b, c] = ind2sub([SIZEy,SIZEx,maxframe-minframe+1+2*R1],
allhotpix);

for n = 1:sizeallhotpix(1)
    temp1 = double(reshape(out(a(n)-2:a(n)+2,b(n)-2:b(n)+2,c(n)-
1:c(n)+1),75,1));

```

```

        if ( sum(temp1) < 4)
            out(a(n),b(n),c(n)) = 0;
        end
    end

end %% end of main look-process while loop

% ----- SUBFUNCTION: pad the array, top, bottom, and sides -----

function [out] = pad(pixelstoadd, inputmatrix, sizeofinputmatrix) %% function to
add padding to stack. called above.

leftside = inputmatrix(:,2:pixelstoadd+1); leftside = fliplr(leftside);

rightside = inputmatrix(:, (sizeofinputmatrix -1 :-1:
(sizeofinputmatrix-pixelstoadd)));

outputmatrix1 = [leftside, inputmatrix, rightside];

top = outputmatrix1(2:pixelstoadd+1, :); top = flipud(top); bottom =
outputmatrix1 (sizeofinputmatrix-1:-1:

(sizeofinputmatrix-pixelstoadd), :);
out = [top; outputmatrix1; bottom];

% ----- SUBFUNCTION: remove '.tif' from end of filename -----

function [filenameout] = rmtif(filename);

```

```

size_filename = size(filename);
size_filename = size_filename(2);
sf = size_filename - 4;
filenameout = filename(1:sf);

```

```

% ----- SUBFUNCTION: remove '-xxx' from end of filename ----

```

```

function [filenameout] = rmnum(filename);
size_filename = size(filename);
size_filename = size_filename(2);
sf = size_filename - 4;
filenameout = filename(1:sf);

```

```

% ----- SUBFUNCTION: retrieve nout number -----

```

```

function [noutnum] = retnoutnum(filename);
size_filename = size(filename, 2);
noutnum = filename(5:size_filename);
noutnum = str2num(noutnum);

```

```

% ----- SUBFUNCTION: get number of image from filename -----

```

```

function [imnum] = fimnum(filename);
size_filename = size(filename, 2);
sf = size_filename - 2;
imnum = filename(sf: size_filename);
imnum = str2num(imnum);

```